**IMD 3901 MILESTONE #4**

* Date: 01-03-22
* Name: Tia alsabbagh – 101137758
* Number of Hours: 1-2 hours
* Team members: The ancient ones

**Overview**

Over the break, the team members and I talked about the term project a few times. We discussed until we came up with the best ideas that each could work on. The most important component was that we all agreed on what we were going to work on. We gathered as a group about afternoon (Ottawa time), although we normally had a 10-minute break to focus before rejoining and conversing. Each of us discussed our progress and what we still needed to finish, as well as how we would manage our time with all of the midterms we had for other classes.

**Challenges**

During the break, it was quite difficult to track down a time that worked for everyone. Sourcing mood boards for the logo was a little stressful because our game centers on a certain theme and I want the logo to reflect that while also satisfying what is in my team members' heads.

**Successes**

The team's biggest success was revealing their progress on projects they were working on over the break. Everyone did their best, and everyone was pleased with each other's improvement.

Github repository <https://github.com/tiasab/IMD3901_Milestone-3.git>

**A picture containing outdoor, person

Description automatically generatedThis is a photograph of myself taken on a trip in the Arabian deserts. I wanted to share this shot of the magnificent sunset and background.**